

Stick it!

Try drawing a stick figure.

Copy the first stick man. The dots are where the joints are in a real person.

Now try moving the position of the dots to create your own moving figure - you can trace over the first figure and as long as the dots and lines are always the same size you can draw the figure in any position.

Try it - remember keep the dots and lines the same size - just move them about to create movement.

